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Pandemain

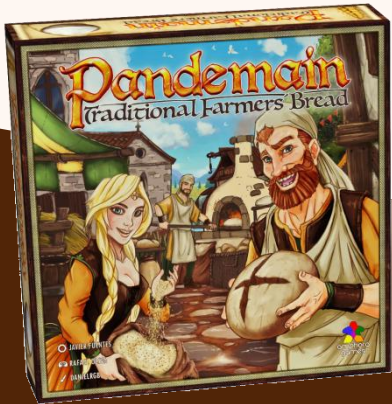
Traditional Farmers' Bread



Introduction

Pandemain: Traditional Farmers' Bread is a board game which takes place in the fascinating Middle Ages, with players having to rise up from among the other bakers in the region. Make and sell bread in various villages, select your crops intelligently, follow the recipes to the letter, hire expert master bakers to earn maximum prestige in the industry and gain the trust of the demanding Feudal Lord to get exclusive bonuses.





¿How to play?

Each game has 5 rounds. Each round represents 1 day and this is divided into 4 phases: daytime, dusk, night-time and dawn. Throughout the game, players use workers to carry out actions and reap the rewards. The most frequent actions are buying ingredients, baking bread and then selling it. However, there are many more things to do in a medieval town! Master bakers improve the baking process and provide bonuses; animals and carts supplement certain actions; and lastly, offerings to the church increase your penitence level in the eyes of the Inquisition.



Data sheet

- Eurogame medium complexity
- Players: 1 to 4
- Duration: 30 minutes per player
- Age: 10+
- Set up: <10 minutes
- Strategy: High
- Random: Very low
- Language dependance: No
- Game modes: initiation, competitive, solo, scenarios
- Autor: Javier Fuentes
- Automa: Rafael Oliva
- Arts: DanielRGB



Content

- 1 Double sided main board
- 4 Village boards and 4 player's board
- 32 Villager cards
- 10 Master Baker cards
- 18 Feudal Lord favor tokens
- 20 Workers
- 1 Inquisitor meeple and 1 Feudal Lord's servant meeple
- 32 Coins (1 and 5 pfennigs)
- 80 Grain tokens
- 16 Ingredient tokens and 16 Reputation markers
- 20 Penance tokens
- 8 Discs and 8 cube markers
- 22 Church reward tokens
- 30 Ox, cow and cart tokens
- 1 Cloth bag and 1 Honorific Scroll



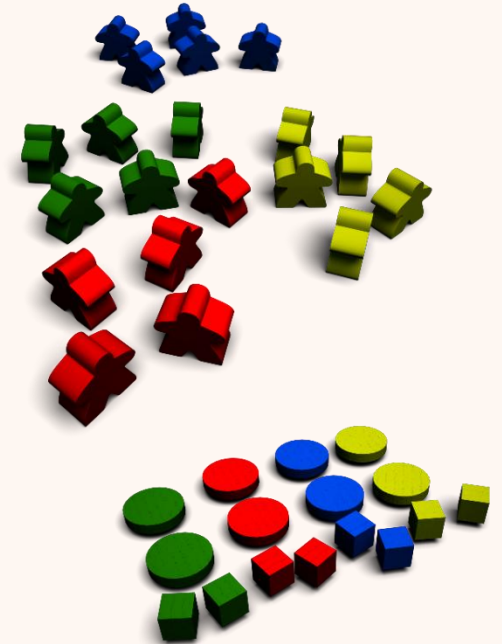
Content



Main board 57x57cm



Grain and bread tokens



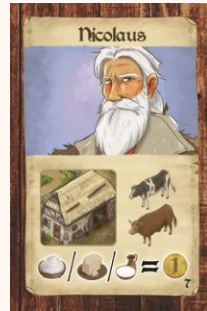
Workers and markers



Content



Player's boards



Villagers and
Master Baker cards



Village boards



Content



Cloth bag



Family and help cards



Markers: ingredients, rounds, church rewards and animals



Art details



¿Why is Pandemain different?

- Thematic Eurogame, deep immersion.
- Double sided main board. Fully coloured main side and design in parchment-cut sepia on the reverse side.
- The requirement to maintain a level of penance with the Inquisition manages to distract the player from the natural cycle of "obtaining ingredients - baking - selling".
- You can play solo mode against one or more simulated bakers, with asymmetric stats.
- With the "scenarios" mode you can play in different situations that increase replay value.
- Dual tokens: on the front they represent different types of flour and on the reverse side different types of bread (rye, spelled, oats and wheat).





Contact us



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